

SKOPJE

LIGHT ART

DISTRICT

MAPPING CONTEST

1.MAPPING PLAYOUT WILL BE FROM OUR MEDIA SERVER

2.COMPETITORS ONLY SEND CONTENT WHICH WILL BE APPROXIMATELY 3 MIN

3.EXPORT AND SEND US VIDEO AND AUDIO SEPARATE

4.VIDEO - QUICKTIME/HAP CODEC, RESOLUTION 2000 X 2000 PIX

5.AUDIO - WAV 48KHZ

6.USE LAYOUT WITH MAP AND AVOID CONTENT IN WINDOWS AREA

7.LINK FOR HAP CODEC <https://github.com/vidvox/hap-qt-codec/releases/>

8.IN THE ATTACHMENT YOU'VE GOT LAYOUT FOR MAPPING CONTEST